

CLAIMS

1. A method of shifting a first operand, the method comprising the steps of:

for each byte of the first operand, configuring for  
5 each bit of each byte a data input line, comprising a first  
part and a second part, corresponding to successive shift  
amounts, wherein the first part of the data input line  
corresponds to a shift in a first direction and the second  
part of the data input line corresponds to a shift in a  
10 second direction; and

selecting from the data input line for each bit the bit  
corresponding to the value of the shift amount and shift  
direction, wherein the shift direction is used to select a  
bit from the first part or the second part.

15 2. The method of Claim 1, wherein the operand is at  
least one of a 16-bit operand, a 32-bit operand, a 64-bit  
operand, 128-bit operand, a 256-bit operand, and a 512-bit  
operand.

3. The method of Claim 1, wherein at least one of the  
20 first part and the second comprises zeros to fill vacated  
bits with a zero.

4. A method of shifting a first operand, the method  
comprising the steps of:

extracting from an instruction a direction to shift the  
25 first operand;

extracting from a second operand an amount to shift the  
first operand;

configuring a data input line for each bit of each byte  
of the first operand, each data input line comprising a

first part and a second part, wherein the first part comprises bits ordered corresponding to shift amounts in a first direction and the second part comprises bits ordered corresponding to shift amounts in a second direction; and

5        selecting from each data input line the bit corresponding to the value of the shift amount and shift direction, wherein the shift direction is used to select a bit from the first part or the second part.

10        5. The method of Claim 4, wherein at least one of the first part and the second part comprises zeros to fill vacated bits with a zero.

6. The method of Claim 4, wherein the second operand is set to zero to provide the second part of the data input lines.

15        7. A method of performing vector permute operations, the method comprising the steps of:

receiving an instruction for a vector permute operation;

20        decoding the instruction to determine an instruction type, a first operand, and a second operand;

selecting from one or more resources the first operand;

selecting from one or more resources the second operand;

25        extracting from the instruction a direction to shift the first operand;

extracting from the second operand an amount to shift the first operand;

configuring a third operand to comprise the direction and the amount in one or more bytes;

performing a second function on the first operand and the second operand according to the values in the third operand;

performing a shifter function on the first operand and  
5 the second operand according to the values in the third operand;

determining whether the instruction type corresponds to the second function or to the shifter function;

upon a determination that the instruction type  
10 corresponds to the second function, setting the result of the vector permute operation to the output of the second function; and

upon a determination that the instruction type corresponds to the shifter function, setting the result of  
15 the vector permute operation to the output of the shifter function.

8. The method of Claim 7, wherein at least one of the first part and the second comprises zeros to fill vacated bits with a zero.

20 9. The method of Claim 7, wherein the second function is a CROSSBAR function.

10. The method of Claim 7, wherein the second operand is set to zero to provide the second part of the data input lines.

25 11. An apparatus for shifting a first operand, the apparatus comprising:

means for configuring for each bit of each byte of the first operand a data input line, comprising a first part and a second part, corresponding to successive shift amounts,

wherein the first part of the data input line corresponds to a shift in a first direction and the second part of the data input line corresponds to a shift in a second direction; and

means for selecting from the data input line for each  
5 bit the bit corresponding to the value of the shift amount and shift direction, wherein the shift direction is used to select a bit from the first part or the second part.

12. The apparatus of Claim 11, wherein the operand is  
at least one of a 16-bit operand, a 32-bit operand, a 64-  
10 bit operand, 128-bit operand, a 256-bit operand, and a 512-bit operand.

13. The apparatus of Claim 11, wherein at least one of the first part and the second part comprises zeros to fill vacated bits with a zero.

14. An apparatus for shifting a first operand, the  
15 apparatus comprising:

means for extracting from an instruction a direction to shift the first operand;

means for extracting from a second operand an amount to  
20 shift the first operand;

means for configuring a data input line for each bit of each byte of the first operand, each data input line comprising a first part and a second part, wherein the first part comprises bits ordered corresponding to shift amounts  
25 in a first direction and the second part comprises bits ordered corresponding to shift amounts in a second direction; and

means for selecting from each data input line the bit corresponding to the value of the shift amount and shift

direction, wherein the shift direction is used to select a bit from the first part or the second part.

15. The apparatus of Claim 14, wherein at least one of the first part and the second part comprises zeros to fill  
5 vacated bits with a zero.

16. The apparatus of Claim 14, wherein the second operand is set to zero to provide the second part of the data input lines.

17. An apparatus for performing vector permute  
10 operations, the apparatus comprising:  
means for receiving an instruction for a vector permute operation;  
means for decoding the instruction to determine an instruction type, a first operand, and a second operand;  
15 means for selecting from one or more resources the first operand;  
means for selecting from one or more resources the second operand;  
means for extracting from the instruction a direction  
20 to shift the first operand;  
means for extracting from the second operand an amount to shift the first operand;  
means for configuring a third operand to comprise the direction and the amount in one or more bytes;  
25 means for performing a second function on the first operand and the second operand according to the values in the third operand;  
means for performing a shifter function on the first operand and the second operand according to the values in  
30 the third operand;

means for determining whether the instruction type corresponds to the second function or to the shifter function;

means for, upon a determination that the instruction  
5 type corresponds to the second function, setting the result of the vector permute operation to the output of the second function; and

means for, upon a determination that the instruction  
10 type corresponds to the shifter function, setting the result of the vector permute operation to the output of the shifter function.

18. The apparatus of Claim 17, wherein at least one of the first part and the second comprises zeros to fill vacated bits with a zero.

15 19. The apparatus of Claim 17, wherein the second function is a CROSSBAR function.

20. The apparatus of Claim 17, wherein the second operand is set to zero to provide the second part of the data input lines.

20 21. A computer program product for shifting a first operand, the computer program product having a medium with a computer program embodied thereon, the computer program comprising:

computer program code for configuring for each bit of  
25 each byte of the first operand a data input line, comprising a first part and a second part, corresponding to successive shift amounts, wherein the first part of the data input line corresponds to a shift in a first direction and the second

part of the data input line corresponds to a shift in a second direction; and

computer program code for selecting from the data input line for each bit the bit corresponding to the value of the  
5 shift amount and shift direction, wherein the shift direction is used to select a bit from the first part or the second part.

22. The computer program product of Claim 21, wherein the operand is at least one of a 16-bit operand, a 32-bit  
10 operand, a 64-bit operand, 128-bit operand, a 256-bit operand, and a 512-bit operand.

23. The computer program product of Claim 21, wherein at least one of the first part and the second part comprises zeros to fill vacated bits with a zero.

15 24. A computer program product for shifting a first operand, the computer program product having a medium with a computer program embodied thereon, the computer program comprising:

computer program code for extracting from an  
20 instruction a direction to shift the first operand;

computer program code for extracting from a second operand an amount to shift the first operand;

computer program code for configuring a data input line for each bit of each byte of the first operand, each data  
25 input line comprising a first part and a second part, wherein the first part comprises bits ordered corresponding to shift amounts in a first direction and the second part comprises bits ordered corresponding to shift amounts in a second direction; and

computer program code for selecting from each data input line the bit corresponding to the value of the shift amount and shift direction, wherein the shift direction is used to select a bit from the first part or the second part.

5        25. The computer program product of Claim 24, wherein at least one of the first part and the second part comprises zeros to fill vacated bits with a zero.

10       26. The computer program product of Claim 24, wherein the second operand is set to zero to provide the second part of the data input lines.

27. A computer program product for performing vector permute operations, the computer program product having a medium with a computer program embodied thereon, the computer program comprising:

15       computer program code for receiving an instruction for a vector permute operation;

      computer program code for decoding the instruction to determine an instruction type, a first operand, and a second operand;

20       computer program code for selecting from one or more resources the first operand;

      computer program code for selecting from one or more resources the second operand;

25       computer program code for extracting from the instruction a direction to shift the first operand;

      computer program code for extracting from the second operand an amount to shift the first operand;

30       computer program code for configuring a third operand to comprise the direction and the amount in one or more bytes;



computer program code for performing a second function on the first operand and the second operand according to the values in the third operand;

5 computer program code for performing a shifter function on the first operand and the second operand according to the values in the third operand;

computer program code for determining whether the instruction type corresponds to the second function or to the shifter function;

10 computer program code for, upon a determination that the instruction type corresponds to the second function, setting the result of the vector permute operation to the output of the second function; and

15 computer program code for, upon a determination that the instruction type corresponds to the shifter function, setting the result of the vector permute operation to the output of the shifter function.

28. The computer program product of Claim 27, wherein at least one of the first part and the second comprises  
20 zeros to fill vacated bits with a zero.

29. The computer program product of Claim 27, wherein the second function is a CROSSBAR function.

30. The computer program product of Claim 27, wherein the second operand is set to zero to provide the second part  
25 of the data input lines.